

Topic Map Aided Publishing

Grip Studios Interactive, Aki Kivelä 2.9.2004



Assembly'04 Media Archive

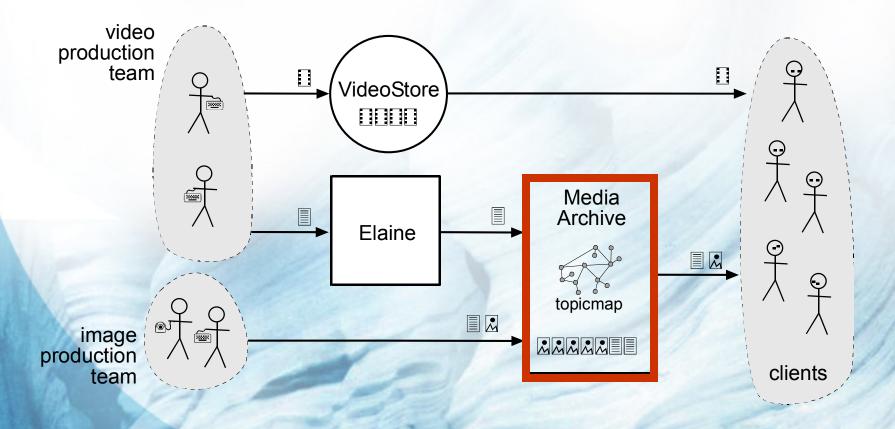
- WWW publishing platform.
- Publishes images, videos and related metadata real-time.
- Integrated to Assembly's [1] publishing environment.
- Uses Topic Maps [2] to store knowledge.
- Supports heterogeneous data sources.
- Short development time .
- Short life span.



[1] Assembly'04 http://www.assembly.org/ [2] Steve Pepper. The TAO of Topic Maps, finding the way in the age of infoglut http://www.gca.org/papers/xmleurope2000/pdf/s11-01.pdf

Publishing Environment

of the Assembly Media Archive





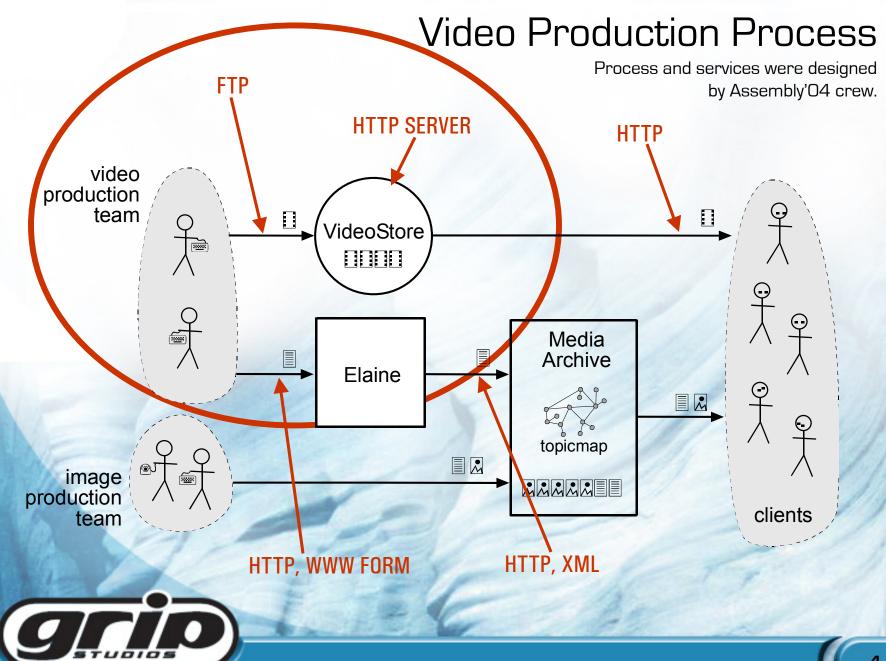
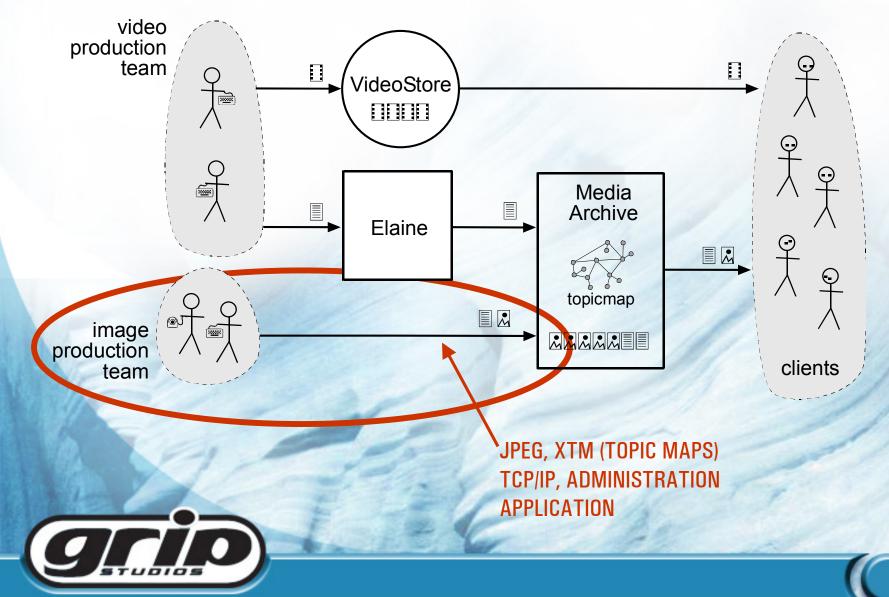
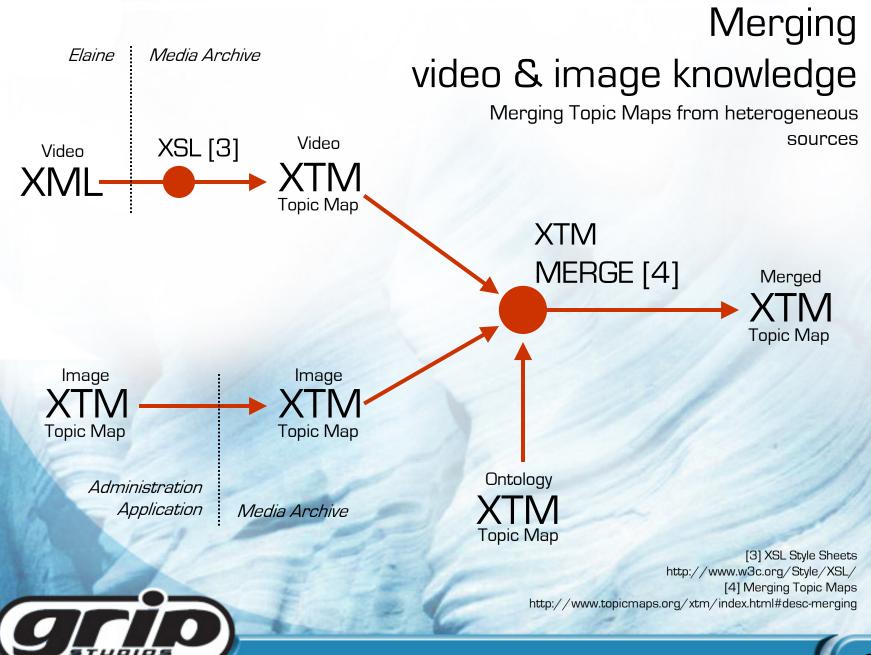


Image Production Process

Uploading images and metadata to Media Archive

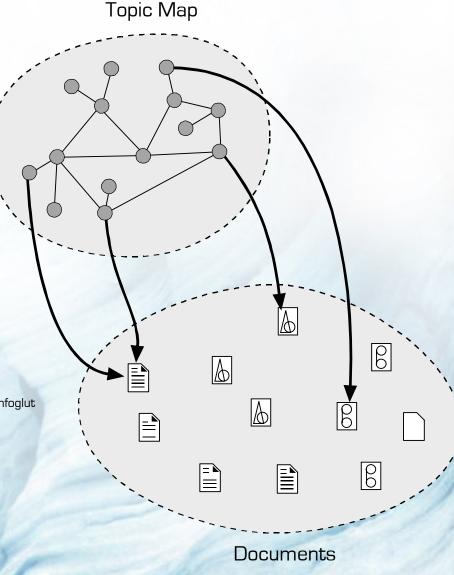




Topic Maps

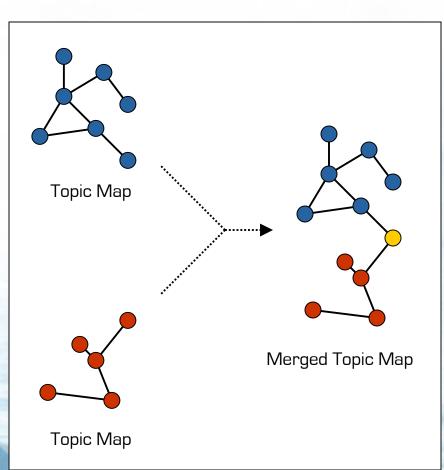
- Map of information resources
- Collection of Topics,
 Associations between topics and related information resources (Occurrences)

Steve Pepper. The TAO of Topic Maps, finding the way in the age of infoglut http://www.gca.org/papers/xmleurope2000/pdf/s11-01.pdf





Merge Problem

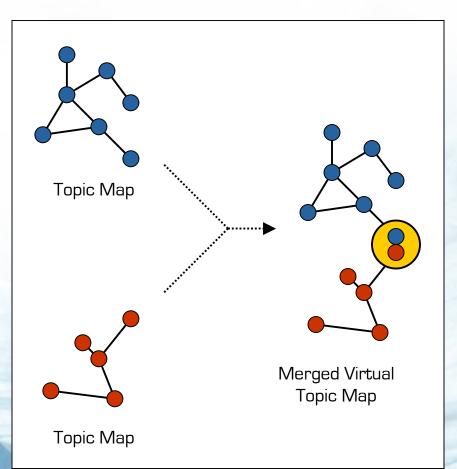


How to distinguish which properties of merged (yellow) topic came from blue topic map?

Merge looses information and partial merge is not possible!



Concept of Virtual Topic Map



In virtual Topic Map merged topics are wrapped into a container (virtual topic).

Topic properties are solved run-time by container.

Partial merge is possible because merged topics remain!



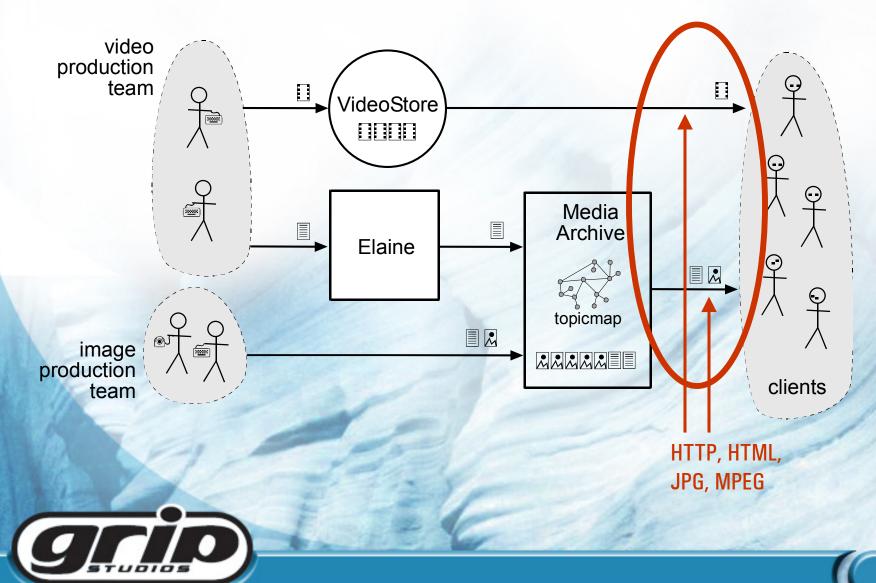
Reduced Topic Map Implementation

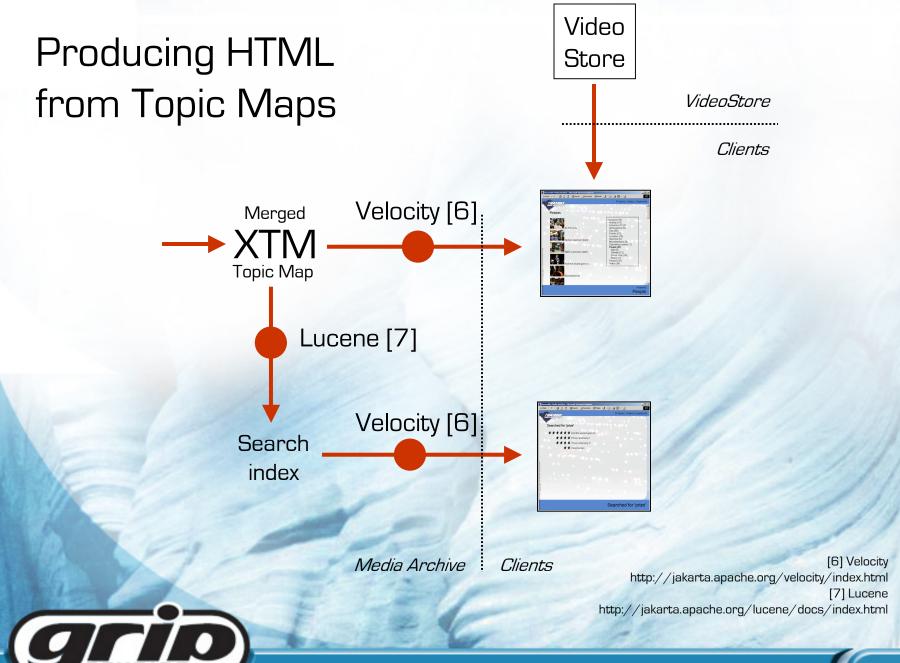
- Many of the standard [5] features of Topic Maps had little use in Assembly Media Archive. For example
 - Multiple base names
 - Resource reference occurrence
 - Multiple scopes for occurrences
 - Association scopes
- Getting rid of these features enabled the topic map implementation to be faster and more memory efficient.

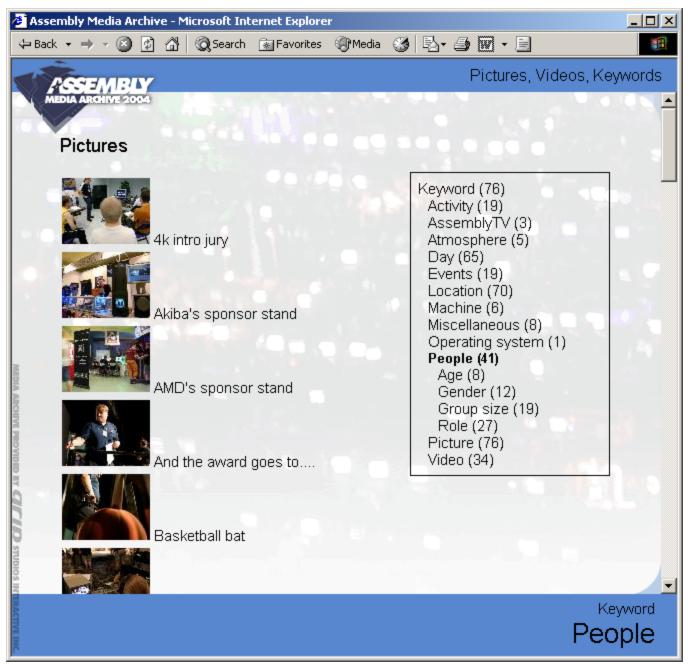


[5] ISO/IEC 13250:2000 http://www.y12.doe.gov/sgml/sc34/document/0129.pdf

Publishing Producing HTML visualizations







Example of Media Archive's public interface.

The Good, The Bad and The Questions

Conclusion

- 🕈 Good
 - ◆ Transformations: XML \rightarrow XTM \rightarrow HTML
 - Merging Topic Maps
 - Intuitive navigation structure of Topic Map
 - Search engine powered Topic Map navigation
- 🕈 Bad
 - Topic Map implementations inefficient
 Introducing reduced Topic Map implementation!
 - ◆ Merging Topic Maps → Introducing concept of virtual Topic Map
 - Redundant features of Topic Map standard → Reduced implementation of Topic Maps
- Questions
 - Where is the *semantic* or *intelligence* hiding?
 - Is Topic Map just another data storage format?





Link to static HTML version of Media Archive can be found at http://www.assemblytv.net/

Media Archive credits go to Olli Lyytinen and Aki Kivelä of Grip Studios Interactive. For more information please contact Grip Studios Interactive office@gripstudios.com or http://www.gripstudios.com

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